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INTELLECTUAL OUTPUT 01

LINGUISTIC CREATIVITY

4 Creativities Project
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INTRODUCTION

The aim of FCREATIVITIES project is to improve the teachers' abilities to generate a creative education, leading to the creation of students who are able to think, analyze and solve daily problems. We **will develop new linguistic skills** and competencies through the incorporation of new proposals, spaces, methodologies, and resources that will increase the students' ability, creativity and the skills for innovation. These activities will be used **with 10 to 12 years old students**, promoting their motivation and creativity. The activities will be composed for **six working activities** which will contain the different activities that we will elaborate with our students.



Title of the activity

Roll a Fairytale



Description

Storytelling is a highly important part of a child's development and essential in developing their imagination and creativity. This activity is an engaging tool that can be used to inspire an active and creative imagination and improve their linguistic creativity through the medium of telling a story and can be utilised to develop a variety of skills:

- *Verbal (telling a story to the class or acting it out)*
- *Written (writing a short story or play)*
- *Artistic (developing a comic strip)*
- *Musical (writing a poem or lyric and putting it to music)*



Class is divided into groups/pairs. Students roll a dice containing a different picture on each side. The dice is rolled up to 5 times to help guide their story [teachers can have a selection of dice to vary the stories. This can also be done without a dice [teachers can also cut up pictures and put them into a box, students can then choose their pictures from the box]. Students work together to compose their story / comic strip / song and present it to another group.



Aims

- 1. Students will develop their linguistic creativity in finding new ways to tell stories, verbally or written.*
- 2. Students will expand their vocabulary and find new ways of expressing themselves.*
- 3. Students will develop their ability to collaborate with others as part of a group / team.*
- 4. Students will improve their listening skills.*
- 5. Students will be introduced to new countries and cultures.*



Steps we must follow

- 1. Students are put into pairs or groups of up to 4.*
- 2. Each group / pair is given a dice [or if a teacher is using a box of pictures, students are allowed to choose up to 5 pictures from the story box].*
- 3. The dice is rolled up to 5 times.*



4. *Students may also be given more than one dice to work with to vary the story.*
5. *Students use the pictures they have landed on / chosen from the box to compose a story / fairytale / comic strip / song.*
6. *Students are encouraged to be as imaginative / creative with their stories and how they tell them as possible.*
7. *Students can use these questions to help them begin to form their stories: "Who is the main character?" "What is the problem?" "Where is the story taking place?"*
8. *Students will have 15 minutes to complete the task [more time can be given if necessary].*
9. *Students can write / draw their stories / comics / songs on coloured paper.*
10. *The groups then read / act out / sing their story to one of the other groups.*
11. *This can also be done on a smaller scale and time can be limited to 5 minutes and repeated as often as needed.*
12. *This activity can also be used with older students as an essay writing / public speaking activity - the pictures can be adjusted as needed to allow for more complex subject matters.*



Materials (if needed)

In order for the teacher to be prepared for the proper implementation make a list of all needed materials and resources.

- *A variety of dice with simple pictures / characters / settings on each side.*
- *Alternatively, a box containing a selection of pictures cut up may be used to the same effect.*
- *Coloured paper*



- Pens / pencils / markers
- Art supplies (if required)
- Instruments (if required)



Tips

The teacher may group the dice or picture boxes by topic e.g.

Setting: *Pictures suggesting the time and location of the story. Students can be as specific as they wish about the setting (e.g., it was early morning in an old castle).*

Characters: *Pictures suggesting the heroes and villains of the story — however students may include as many more characters as they wish for supporting characters.*

Plot: *Pictures suggesting the events that happen to the setting and characters that lead to the ultimate goal of the story.*

Conflict: *Pictures that move the story forward and make it more interesting e.g. a death; a baby being born; a marriage etc.*

Theme: *Pictures suggesting the overall meaning of the story e.g. love; fear; hate; war; religion etc.*